



# MIKE SCANDORA III

Character Designer / Character Layout Artist

Los Angeles, CA

[www.mikescandora.com](http://www.mikescandora.com)

## CONTACT



[michaelscandora2019@gmail.com](mailto:michaelscandora2019@gmail.com)



Mike Scandora

## SOFTWARE

Adobe Suite

Toonboom - Storyboard Pro

Clip Studio Paint

Procreate

Microsoft Suite

Google Suite

## EXPERIENCE

Digital Spark Studio / The Film Studio

Freelance Character Design Supervisor | **Oct. 2024 - Jan. 2025**

- Created character designs for various original studio IPs.
- Provided pose drawovers for other character designers in order to push the acting.
- Art directed a full pitch bible for a 2D animated show.

“LOUIE!” [MegaMonkey Studio] - 2D Animated Short

Lead Character Designer / Layout Artist | **Jun. 2023 - Oct. 2024**

- Designed all the characters present in the film.
- Provided in-depth drawovers for every key pose during rough animation production.
- Translated detailed ‘special poses’ from the animatic to the animation team.

“Palazzo” - 2D Animated Short

Lead Character Designer / Layout Artist | **Mar. 2023 - May. 2023**

- Designed all the characters present in the film.
- Provided in-depth drawovers for every key pose during rough animation production.
- Translated detailed ‘special poses’ from the animatic to the animation team.

“The Sun is Bad” - 2D Animated Short

Freelance Character Designer | **Jan. 2023 - Mar. 2023**

- Designed some of the secondary characters in the film.
- Explored various options according to the director’s needs.
- Ensured the designs could be rendered easily in 3D.

Dynamic Banter Podcast w/ Mike & Steve

Freelance Character Designer | **Oct. 2021 / March. 2022**

- Designed character icons for Patreon videos.
- Communicated with producer to create the best possible outcome.
- Provided a variety of facial expressions to correspond with the dialogue.

## EDUCATION

Savannah College of Art & Design | **Sep. 2019 - Jun. 2024**

- BFA in 2D Animation [Storytelling & Concept Development]